

# Leveraging SMT: Using SMT Solvers to Improve Verification; Using Verification to Improve SMT Solvers

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Usable Verification 2010

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# Progress in SMT

- ▶ Performance has quickly improved since the first SMT-COMP (2005)
- ▶ More than a dozen tools available, with varying feature sets
- ▶ Richer theories
  - ▶ Bit vectors
  - ▶ Nonlinear arithmetic
  - ▶ Complete fragments of FOL
- ▶ Improvements in theory combination
  - ▶ Polite theories
  - ▶ Sharing via care graphs
- ▶ New features
  - ▶ Proofs
  - ▶ Interpolants
- ▶ Improved standardization via SMT-LIB format

# Verification Can Benefit from SMT

- ▶ Modern SMT solvers have power that is not being tapped
- ▶ E.g., in CAV 2010, we presented a verification procedure using
  - ▶ Bit vectors
  - ▶ Arrays
  - ▶ Uninterpreted functions
  - ▶ Inductive datatypes
  - ▶ Quantifiers
- ▶ You can't do that with SAT!

# SMT Can Benefit from Verification

- ▶ New benchmarks lead to:
  - ▶ Better heuristics
  - ▶ Interesting fragments
  - ▶ Improved algorithms
- ▶ User demand leads to new features
- ▶ You have to tell us where it hurts before you can get your medicine.

# SMT Solvers are Closed

- ▶ Most SMT solvers are closed source, including some of the best
- ▶ In comparison, many SAT solvers release source
- ▶ Slows progress by duplicating effort
- ▶ Maybe the world doesn't need a dozen competitive solvers...

# SMT-LIB is Complex

- ▶ SMT-LIB is written to be simple, consistent, and easy to parse; *not* necessarily easy to read or write.
- ▶ Logic must be declared, not inferred
- ▶ E.g., problems in QF\_RDL must have the syntax:

*“Closed quantifier-free formulas with atoms of the form:*

- ▶  $p$
- ▶  $(op (- x y) c)$ ,
- ▶  $(op x y)$ ,
- ▶  $(op (- (+ x \dots x) (+ y \dots y)) c)$  with  $n > 0$  occurrences of  $x$  and  $y$ , where  $\dots$ ”

# Quantifiers Are Still a Problem

Quantifier performance depends on

- ▶ User-provided triggers (a black art)
- ▶ Counter-intuitive heuristics
- ▶ Unreliable detection of complete fragments

```
CVC> T : TYPE = SUBTYPE( LAMBDA( x : INT ) : x > 0 );  
*** Fatal exception:  
Type Checking error: Unable to prove witness for subtype:
```

```
  SUBTYPE((LAMBDA (x: INT): (x > 0)))
```

The failed condition is:

```
(EXISTS (_cvc3_: INT) : (0 <= (-1 + _cvc3_)))
```

# Managing the SMT interface

Glue code is non-trivial

- ▶ Encoding program/specification into SMT instance
- ▶ Decoding counterexamples to program/specification-level expressions

MUX-SEM:

$y$  : integer where  $y = 1$

$$\|_{i=1}^N P[i] :: \left[ \begin{array}{l} \ell_0 : \text{loop forever do} \\ \quad \left[ \begin{array}{l} \ell_1 : \text{Non-critical} \\ \ell_2 : \text{request } y \\ \ell_3 : \text{Critical} \\ \ell_4 : \text{release } y \end{array} \right] \end{array} \right]$$

Invariant:

$$\forall i, j : i \neq j \wedge at\_l3[i] \implies \neg at\_l3[j]$$

```
$ java MuxSemNProver  
<...>
```

```
Process counter: pi_0
```

```
Label identifiers: {l_0=0, l_1=1, l_2=2, l_3=3, l_4=4, label(lbl)=5, label(lbl_0)=6}
```

```
Apply rule BINV to: ((NOT (i = j) AND ((pi_0[i] = 3))) => NOT ((pi_0[j] = 3)))
```

```
Invariant is not preserved by the transition relation.
```

```
Counterexample:
```

```
NOT (FORALL (_BD1TY1: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), _BD2TY2: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), _BD1TY1: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), _BD2TY2: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), (pi_0' [SKOLEM_10171] = 3)  
(pi_0' [SKOLEM_10170] = 3)  
NOT (SKOLEM_10171 = SKOLEM_10170)  
(0 <= SKOLEM_10171)  
NOT (0 <= (-1 + (-1 * SKOLEM_10171)))  
(0 <= (1 + (-1 * SKOLEM_10171) + __N))  
(0 <= SKOLEM_10170)  
NOT (0 <= (-1 + (-1 * SKOLEM_10170)))  
(0 <= (1 + (-1 * SKOLEM_10170) + __N))  
NOT (0 <= (-2 + __y))  
NOT (0 <= (-1 + (-1 * __y)))  
(0 <= __P_i)  
NOT (0 <= (-1 + (-1 * __P_i)))  
(0 <= (1 + (-1 * __P_i) + __N))  
NOT ((pi_0 WITH [_P_i] := 0) = pi_0')  
NOT (SKOLEM_454662 = pi_0' [SKOLEM_454644])  
NOT ((pi_0 WITH [_P_i] := 1) = pi_0')  
NOT (SKOLEM_516628 = pi_0' [SKOLEM_516611])  
NOT (pi_0' = pi_0)  
NOT (0 <= (-1 + (-1 * pi_0' [SKOLEM_519502])))  
NOT (0 <= (-1 + (-1 * pi_0 [SKOLEM_519502])))  
(0 <= (1 + __y))  
NOT ((pi_0 WITH [_P_i] := 2) = pi_0')  
NOT (SKOLEM_691320 = pi_0' [SKOLEM_691302])
```



```
$ java MuxSemNProver
<...>
```

```
Process counter: pi_0
```

```
Label identifiers: {l_0=0, l_1=1, l_2=2, l_3=3, l_4=4, label(lbl)=5, label(lbl_0)=6}
```

```
Apply rule BINV to: ((NOT (i = j) AND ((pi_0[i] = 3))) => NOT ((pi_0[j] = 3)))
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Invariant is not preserved by the transition relation.
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Counterexample:
```

```
NOT (FORALL (_BD1TY1: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), _BD2TY2: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), _BD1TY1: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))), _BD2TY2: SUBTYPE((LAMBDA (n_4: INT): ((1 <= n_4) AND (__N >= n_4))))),
(pi_0' [SKOLEM_10171] = 3)
(pi_0' [SKOLEM_10170] = 3)
NOT (SKOLEM_10171 = SKOLEM_10170)
(0 <= SKOLEM_10171)
NOT (0 <= (-1 + (-1 * SKOLEM_10171)))
(0 <= (1 + (-1 * SKOLEM_10171) + __N))
(0 <= SKOLEM_10170)
NOT (0 <= (-1 + (-1 * SKOLEM_10170)))
(0 <= (1 + (-1 * SKOLEM_10170) + __N))
NOT (0 <= (-2 + __y))
NOT (0 <= (-1 + (-1 * __y)))
(0 <= __P_i)
NOT (0 <= (-1 + (-1 * __P_i)))
(0 <= (1 + (-1 * __P_i) + __N))
NOT ((pi_0 WITH [__P_i] := 0) = pi_0')
NOT (SKOLEM_454662 = pi_0' [SKOLEM_454644])
NOT ((pi_0 WITH [__P_i] := 1) = pi_0')
NOT (SKOLEM_516628 = pi_0' [SKOLEM_516611])
NOT (pi_0' = pi_0)
NOT (0 <= (-1 + (-1 * pi_0' [SKOLEM_519502])))
NOT (0 <= (-1 + (-1 * pi_0 [SKOLEM_519502])))
(0 <= (1 + __y))
NOT ((pi_0 WITH [__P_i] := 2) = pi_0')
NOT (SKOLEM_691320 = pi_0' [SKOLEM_691302])
```

$at_{l_2}[1], at_{l_3}[2], y = 1$   
 $at_{l_3}'[1], at_{l_3}'[2], y' = 0$

# Summary

- ▶ If you're an SMT user, think about pushing the tool harder
- ▶ If you've got hard problems, let us know
- ▶ If you've got ideas to improve SMT, consider contributing to an existing project
- ▶ If you've got glue code, maybe we should share?