

# First-Order Theorem Proving

Laura Kovács and Andrei Voronkov  
TU Wien and U. Manchester and EasyChair

# Outline

## Setting the Scene

First-Order Theorem Proving - An Example

First-Order Logic and TPTP

Inference Systems

Selection Functions

Saturation Algorithms

Redundancy Elimination

Equality

Term Orderings

Completeness of Ground Superposition

Unification and Lifting

Non-Ground Superposition

# First-Order Theorem Proving

We will use the VAMPIRE theorem prover throughout the lecture.

Go to

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https://vprover.github.io/download.html
```

and pick the route most suitable to you.

Notes:

- ▶ For Linux users, a binary is probably the easiest route
- ▶ For Mac users, you need to build from source
  - ▶ `run make vampire_rel`
- ▶ For Windows users, the easiest route is to **thank Geoff** and use 

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**More formally:** in a group “**assuming** that  $x^2 = 1$  for all  $x$  **prove** that  $x \cdot y = y \cdot x$  holds for all  $x, y$ .”

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**What is implicit:** axioms of the group theory.

$$\forall x(1 \cdot x = x)$$

$$\forall x(x^{-1} \cdot x = 1)$$

$$\forall x \forall y \forall z((x \cdot y) \cdot z = x \cdot (y \cdot z))$$



# Formulation in First-Order Logic

Axioms (of group theory):  $\forall x(1 \cdot x = x)$   
 $\forall x(x^{-1} \cdot x = 1)$   
 $\forall x \forall y \forall z((x \cdot y) \cdot z = x \cdot (y \cdot z))$

Assumptions:  $\forall x(x \cdot x = 1)$

---

Conjecture:  $\forall x \forall y(x \cdot y = y \cdot x)$

# In the TPTP Syntax

The **TPTP** library (**T**housands of **P**roblems for **T**heorem **P**rovers), <http://www.tptp.org> contains a large collection of first-order problems. For representing these problems it uses the **TPTP syntax**, which is understood by all modern theorem provers, including Vampire.

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```
%---- 1 * x = x
fof(left_identity,axiom,
    ! [X] : mult(e,X) = X).
%---- i(x) * x = 1
fof(left_inverse,axiom,
    ! [X] : mult(inverse(X),X) = e).
%---- (x * y) * z = x * (y * z)
fof(associativity,axiom,
    ! [X,Y,Z] : mult(mult(X,Y),Z) = mult(X,mult(Y,Z))).
%---- x * x = 1
fof(group_of_order_2,hypothesis,
    ! [X] : mult(X,X) = e).
%---- prove x * y = y * x
fof(commutativity,conjecture,
    ! [X] : mult(X,Y) = mult(Y,X)).
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# Running Vampire on a TPTP file

is easy: simply use

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vampire <filename>
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One can also run Vampire with various options, some of them will be explained later. For example, save the group theory problem in a file `group.tptp` and try

```
vampire --thanks TUWien group.tptp
```

# Proof by Vampire (Slightly Modified)

Refutation found.

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125. mult(X2,X3) = mult(X3,X2) [superposition 21,90]
90. mult(X4,mult(X3,X4)) = X3 [forward demodulation 75,27]
75. mult(inverse(X3),e) = mult(X4,mult(X3,X4)) [superposition 22,19]
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9. mult(sK0,sK1) != mult(sK1,sK0) [skolemisation 7,8]
8. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) <=> mult(sK0,sK1) != mult(sK1,sK0)
                                                    [choice axiom]
7. ?[X0,X1]: mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~![X0,X1]: mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
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- ▶ Proof by refutation, generating and simplifying inferences, **unused formulas** ...

# Outline

Setting the Scene

First-Order Theorem Proving - An Example

**First-Order Logic and TPTP**

Inference Systems

Selection Functions

Saturation Algorithms

Redundancy Elimination

Equality

Term Orderings

Completeness of Ground Superposition

Unification and Lifting

Non-Ground Superposition

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FOL	TPTP
$\perp, \top$	<code>\$false, \$true</code>
$\neg a$	<code>~a</code>
$a_1 \wedge \dots \wedge a_n$	<code>a1 &amp; ... &amp; an</code>
$a_1 \vee \dots \vee a_n$	<code>a1   ...   an</code>
$a_1 \rightarrow a_2$	<code>a1 =&gt; a2</code>
$(\forall x_1) \dots (\forall x_n) a$	<code>! [X1, ..., Xn] : a</code>
$(\exists x_1) \dots (\exists x_n) a$	<code>? [X1, ..., Xn] : a</code>

## More on the TPTP Syntax

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%---- 1 * x = x
fof(left_identity,axiom,(
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%---- (x * y) * z = x * (y * z)
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%---- x * x = 1
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- ▶ **Proof by refutation**, generating and simplifying inferences, unused formulas ...

# Proof by Vampire (Slightly Modified)

Refutation found.

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270. $false [trivial inequality removal 269]
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# Vampire

- ▶ **Completely automatic:** once you started a proof attempt, it can only be interrupted by terminating the process.
- ▶ **Champion** of the CASC world-cup in first-order theorem proving: won CASC > 50 times.



# What an Automatic Theorem Prover is Expected to Do

## Input:

- ▶ a set of **axioms** (first order formulas) or clauses;
- ▶ a **conjecture** (first-order formula or set of clauses).

## Output:

- ▶ **proof** (hopefully).

# Proof by Refutation

Given a problem with axioms and assumptions  $F_1, \dots, F_n$  and conjecture  $G$ ,

1. negate the conjecture;
2. establish **unsatisfiability** of the set of formulas  $F_1, \dots, F_n, \neg G$ .



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Thus, we reduce the theorem proving problem to the problem of **checking unsatisfiability**.

In this formulation the negation of the conjecture  $\neg G$  is treated like any other formula. In fact, Vampire (and other provers) **internally treat conjectures differently, to make proof search more goal-oriented**.

# General Scheme (simplified)

- ▶ Read a problem;
- ▶ Determine **proof-search options** to be used for this problem;
- ▶ Preprocess the problem;
- ▶ Convert it into CNF;
- ▶ Run a **saturation algorithm** on it, try to derive *false*.
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- ▶ If *false* is derived, report the result, maybe including a refutation.

Trying to derive *false* using a saturation algorithm is the **hardest part**, which in practice may not terminate or run out of memory.

# Outline

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First-Order Theorem Proving - An Example

First-Order Logic and TPTP

**Inference Systems**

Selection Functions

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# Inference System

- ▶ **inference** has the form

$$\frac{F_1 \quad \dots \quad F_n}{G},$$

where  $n \geq 0$  and  $F_1, \dots, F_n, G$  are formulas.

- ▶ The formula  $G$  is called the **conclusion** of the inference;
- ▶ The formulas  $F_1, \dots, F_n$  are called its **premises**.
- ▶ An **inference rule**  $R$  is a set of inferences.
- ▶ Every inference  $I \in R$  is called an **instance of  $R$** .
- ▶ An **Inference system**  $\mathbb{I}$  is a set of inference rules.
- ▶ **Axiom**: inference rule with no premises.

# Inference System: Example

Represent the natural number  $n$  by the string  $\underbrace{|\dots|}_{n \text{ times}} \varepsilon$ .

The following inference system contains 6 inference rules for deriving equalities between expressions containing natural numbers, addition  $+$  and multiplication  $\cdot$ .

$$\frac{}{\varepsilon = \varepsilon} (\varepsilon) \qquad \frac{x = y}{|x = |y} (|)$$

$$\frac{}{\varepsilon + x = x} (+1) \qquad \frac{x + y = z}{|x + y = |z} (+2)$$

$$\frac{}{\varepsilon \cdot x = \varepsilon} (\cdot 1) \qquad \frac{x \cdot y = u \quad y + u = z}{|x \cdot y = z} (\cdot 2)$$

# Derivation, Proof

- ▶ **Derivation** in an inference system  $\mathbb{I}$ : a tree built from inferences in  $\mathbb{I}$ .
- ▶ If the root of this derivation is  $E$ , then we say it is a **derivation of  $E$** .
- ▶ **Proof** of  $E$ : a finite derivation whose leaves are axioms.
- ▶ **Derivation of  $E$  from  $E_1, \dots, E_m$** : a finite derivation of  $E$  whose every leaf is either an axiom or one of the expressions  $E_1, \dots, E_m$ .



# Examples

For example,

$$\frac{||\varepsilon + |\varepsilon = |||\varepsilon}{|||\varepsilon + |\varepsilon = |||\varepsilon} (+_2)$$

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The **axiom**

$$\frac{}{\varepsilon + |||\varepsilon = |||\varepsilon} (+_1)$$

is an instance of the rule

$$\frac{}{\varepsilon + x = x} (+_1)$$

# Proof

# in this Inference System

Proof of  $||\varepsilon \cdot ||\varepsilon = |||\varepsilon$  (that is,  $2 \cdot 2 = 4$ ).

$$\frac{\frac{\frac{\varepsilon \cdot ||\varepsilon = \varepsilon}{\quad} (\cdot 1) \quad \frac{\frac{\frac{\varepsilon + \varepsilon = \varepsilon}{\quad} (+1) \quad \frac{|\varepsilon + \varepsilon = |\varepsilon}{\quad} (+2)}{||\varepsilon + \varepsilon = ||\varepsilon} (+2)}{|\varepsilon \cdot ||\varepsilon = ||\varepsilon} (\cdot 2) \quad \frac{\frac{\frac{\varepsilon + ||\varepsilon = ||\varepsilon}{\quad} (+1) \quad \frac{|\varepsilon + ||\varepsilon = |||\varepsilon}{\quad} (+2)}{||\varepsilon + ||\varepsilon = |||\varepsilon} (+2)}{||\varepsilon \cdot ||\varepsilon = |||\varepsilon} (\cdot 2)}{||\varepsilon \cdot ||\varepsilon = |||\varepsilon} (\cdot 2)$$

# Proof, Derivation in this Inference System

Proof of  $\|\varepsilon \cdot \|\varepsilon = \|\|\varepsilon$  (that is,  $2 \cdot 2 = 4$ ).

Derivation of  $|\varepsilon \cdot \|\varepsilon = \|\varepsilon$  from  $\varepsilon \cdot \|\varepsilon = \varepsilon$  and  $|\varepsilon + \varepsilon = |\varepsilon$ .

$$\frac{\frac{\frac{\varepsilon \cdot \|\varepsilon = \varepsilon}{\varepsilon \cdot \|\varepsilon = \varepsilon} \quad (+1)}{\varepsilon \cdot \|\varepsilon = \varepsilon} \quad (+2) \quad \frac{\frac{\frac{\frac{\varepsilon + \varepsilon = \varepsilon}{|\varepsilon + \varepsilon = |\varepsilon} \quad (+1)}{|\varepsilon + \varepsilon = |\varepsilon} \quad (+2)}{\|\varepsilon + \varepsilon = \|\varepsilon} \quad (+2)}{\|\varepsilon + \varepsilon = \|\varepsilon} \quad (+2)}{\|\varepsilon + \|\varepsilon = \|\|\varepsilon} \quad (+2)}{\|\varepsilon \cdot \|\varepsilon = \|\|\varepsilon} \quad (+2)$$

# Arbitrary First-Order Formulas

- ▶ A **first-order signature (vocabulary)**: function symbols (including constants), predicate symbols. **Equality** is part of the language.
- ▶ A set of **variables**.
- ▶ **Terms** are built using variables and function symbols. For example,  $f(x) + g(x)$ .
- ▶ **Atoms**, or **atomic formulas** are obtained by applying a predicate symbol to a sequence of terms. For example,  $p(a, x)$  or  $f(x) + g(x) \geq 2$ .
- ▶ **Formulas**: built from atoms using logical connectives  $\neg$ ,  $\wedge$ ,  $\vee$ ,  $\rightarrow$ ,  $\leftrightarrow$  and quantifiers  $\forall$ ,  $\exists$ . For example,  $(\forall x)x = 0 \vee (\exists y)y > x$ .

# Clauses

- ▶ **Literal:** either an atom  $A$  or its negation  $\neg A$ .
- ▶ **Clause:** a disjunction  $L_1 \vee \dots \vee L_n$  of literals, where  $n \geq 0$ .

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- ▶ **Empty clause**, denoted by  $\square$ : clause with 0 literals, that is, when  $n = 0$ .
- ▶ A formula in **Clausal Normal Form (CNF)**: a conjunction of clauses.
- ▶ From now on: A clause is **ground** if it contains no variables.
- ▶ If a clause contains variables, we assume that it **implicitly universally quantified**. That is, we treat  $p(x) \vee q(x)$  as  $\forall x(p(x) \vee q(x))$ .

# Binary Resolution Inference System

The **binary resolution inference system**, denoted by **BR** is an inference system on **propositional** clauses (or **ground** clauses). It consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**:

$$\frac{p \vee C_1 \quad \neg p \vee C_2}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ **Factoring**, denoted by **Fact**:

$$\frac{L \vee L \vee C}{L \vee C} \text{ (Fact).}$$

# Soundness

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$\mathbb{BR}$  is sound.

Consequence of soundness: let  $S$  be a set of clauses. If  $\square$  can be derived from  $S$  in  $\mathbb{BR}$ , then  $S$  is **unsatisfiable**.

## Example

Consider the following set of clauses

$$\{\neg p \vee \neg q, \neg p \vee q, p \vee \neg q, p \vee q\}.$$

The following derivation derives the empty clause from this set:

$$\frac{\frac{\frac{p \vee q \quad p \vee \neg q}{p \vee p} \text{ (BR)}}{p} \text{ (Fact)}}{\quad} \quad \frac{\frac{\frac{\neg p \vee q \quad \neg p \vee \neg q}{\neg p \vee \neg p} \text{ (BR)}}{\neg p} \text{ (Fact)}}{\neg p} \text{ (BR)}$$

□

Hence, this set of clauses is **unsatisfiable**.

# Can this be used for checking (un)satisfiability

1. What happens when the empty clause **cannot be derived** from  $S$ ?
2. **How** can one search for possible derivations of the empty clause?

# Can this be used for checking (un)satisfiability

1. **Completeness.**

*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\mathbb{BR}$ .*



# Can this be used for checking (un)satisfiability

1. **Completeness.**

*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\mathbb{BR}$ .*

2. We have to formalize **search for derivations**.

However, before doing this we will introduce a slightly more refined inference system.

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A **literal selection function** selects literals in a clause.

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**Note:** selection function does not have to be a function. It can be any oracle that selects literals.

# Binary Resolution with Selection

We introduce a family of inference systems, parametrised by a literal selection function  $\sigma$ .

The **binary resolution inference system**, denoted by  $\text{BR}_\sigma$ , consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**

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- ▶ **Positive factoring**, denoted by **Fact**:

$$\frac{\underline{p} \vee \underline{p} \vee C}{\underline{p} \vee C} \text{ (Fact)}.$$

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Binary resolution with selection may be **incomplete**, even when factoring is unrestricted (also applied to negative literals).



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Consider this set of clauses:

$$(1) \quad \neg q \vee \underline{r}$$

$$(2) \quad \neg p \vee \underline{q}$$

$$(3) \quad \neg r \vee \underline{\neg q}$$

$$(4) \quad \neg q \vee \underline{\neg p}$$

$$(5) \quad \neg p \vee \underline{\neg r}$$

$$(6) \quad \neg r \vee \underline{p}$$

$$(7) \quad r \vee \underline{q} \vee \underline{p}$$

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It is unsatisfiable:

- (8)  $q \vee p$  (6, 7)
- (9)  $q$  (2, 8)
- (10)  $r$  (1, 9)
- (11)  $\neg q$  (3, 10)
- (12)  $\square$  (9, 11)

Note the **linear representation of derivations** (used by Vampire and many other provers).

However, any inference with selection applied to this set of clauses give either a clause in this set, or a clause containing a clause in this set.

# Literal Orderings

Take any **well-founded ordering**  $\succ$  on atoms, that is, an ordering such that there is no infinite decreasing chain of atoms:

$$A_0 \succ A_1 \succ A_2 \succ \dots$$

In the sequel  $\succ$  will always denote a well-founded ordering.

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**Exercise:** prove that the induced ordering on literals is well-founded too.

# Orderings and Well-Behaved Selections

Fix an ordering  $\succ$ . A literal selection function is **well-behaved** if

- ▶ either a **negative literal** is selected,  
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To be well-behaved, we sometimes must select more than one different literal in a clause. Example:  $p \vee p$  or  $p(x) \vee p(y)$ .

# Completeness of Binary Resolution with Selection

Binary resolution with selection is **complete for every well-behaved selection function**.



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Consider our previous example:

- (1)  $\neg q \vee \underline{r}$
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- (3)  $\neg r \vee \underline{\neg q}$
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- (5)  $\neg p \vee \underline{\neg r}$
- (6)  $\neg r \vee \underline{p}$
- (7)  $r \vee q \vee \underline{p}$

A well-behaved selection function must satisfy:

1.  $r \succ q$ , because of (1)
2.  $q \succ p$ , because of (2)
3.  $p \succ r$ , because of (6)

There is no ordering that satisfies these conditions.

# Checking (un)satisfiability – Where we are:

## 1. Completeness.

*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\mathbb{BR}$ .*

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*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\mathbb{BR}$ .*

2. We have to formalize **search for derivations.**

# Checking (un)satisfiability – Where we are:

1. **Completeness.**

*Let  $S$  be an unsatisfiable set of clauses. Then there exists a derivation of  $\square$  from  $S$  in  $\text{BR}$ .*

2. We have to formalize **search for derivations**.

We introduced **well-behaved selection functions** for selecting literals in clauses and applying inferences only over selected literals.

Binary resolution  $\text{BR}$  with selection is **complete for every well-behaved selection function**.

# End of Lecture 1

Slides for lecture 1 ended here ...

# Outline

Setting the Scene

First-Order Theorem Proving - An Example

First-Order Logic and TPTP

Inference Systems

Selection Functions

**Saturation Algorithms**

Redundancy Elimination

Equality

Term Orderings

Completeness of Ground Superposition

Unification and Lifting

Non-Ground Superposition

# How to Establish Unsatisfiability?

Completeness is formulated in terms of **derivability** of the empty clause  $\square$  from a set  $S_0$  of clauses in an inference system  $\mathbb{I}$ . However, this formulations gives **no hint on how to search** for such a derivation.

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Idea:

- ▶ Take a set of clauses  $S$  (the **search space**), initially  $S = S_0$ . **Repeatedly apply inferences** in  $\mathbb{I}$  to clauses in  $S$  and add their conclusions to  $S$ , unless these conclusions are already in  $S$ .
- ▶ If, at any stage, we obtain  $\square$ , we terminate and **report unsatisfiability** of  $S_0$ .



# How to Establish Satisfiability?

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In first-order logic it is often the case that all saturated sets are infinite (due to undecidability), so in practice we can never build a saturated set.

The process of trying to build one is referred to as **saturation**.

# Saturated Set of Clauses

Let  $\mathbb{I}$  be an inference system on formulas and  $S$  be a set of formulas.

- ▶  $S$  is called **saturated with respect to  $\mathbb{I}$** , or simply  **$\mathbb{I}$ -saturated**, if for every inference of  $\mathbb{I}$  with premises in  $S$ , the conclusion of this inference also belongs to  $S$ .
- ▶ The **closure of  $S$  with respect to  $\mathbb{I}$** , or simply  **$\mathbb{I}$ -closure**, is the smallest set  $S'$  containing  $S$  and saturated with respect to  $\mathbb{I}$ .

# Inference Process

**Inference process:** sequence of sets of formulas  $S_0, S_1, \dots$ , denoted by

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

$(S_i \Rightarrow S_{i+1})$  is a **step** of this process.

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We say that this step is an **I-step** if

1. there exists an inference

$$\frac{F_1 \quad \dots \quad F_n}{F}$$

in  $\mathbb{I}$  such that  $\{F_1, \dots, F_n\} \subseteq S_i$ ;

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in **I** such that  $\{F_1, \dots, F_n\} \subseteq S_i$ ;

2.  $S_{i+1} = S_i \cup \{F\}$ .

An **I-inference process** is an inference process whose every step is an I-step.

# Property

Let  $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$  be an  $\mathbb{I}$ -inference process and a formula  $F$  belongs to some  $S_i$ . Then  $S_i$  is derivable in  $\mathbb{I}$  from  $S_0$ . In particular, every  $S_i$  is a subset of the  $\mathbb{I}$ -closure of  $S_0$ .



# Limit of a Process

The **limit** of an inference process  $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$  is the set of formulas  $\bigcup_i S_i$ .

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Suppose that we have an infinite inference process such that  $S_0$  is **unsatisfiable** and we use the **binary resolution inference system**.

**Question:** does completeness imply that the limit of the process contains the empty clause?

# Fairness

Let  $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$  be an inference process with the limit  $S_\omega$ .  
The process is called **fair** if for every  $\mathbb{I}$ -inference

$$\frac{F_1 \quad \dots \quad F_n}{F},$$

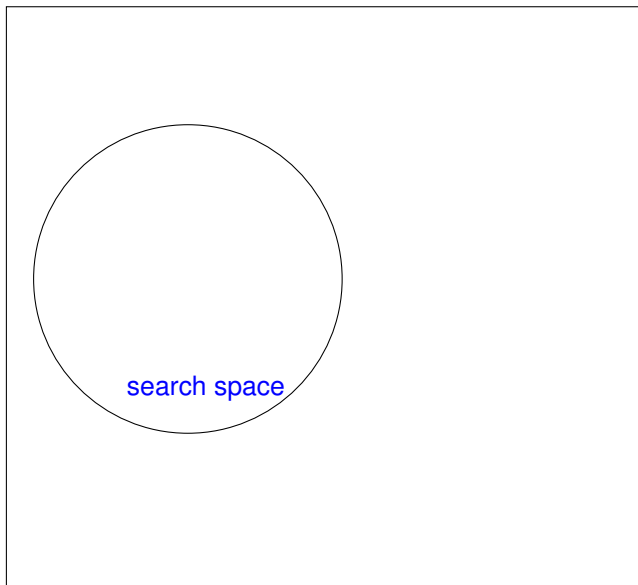
if  $\{F_1, \dots, F_n\} \subseteq S_\omega$ , then there exists  $i$  such that  $F \in S_i$ .

# Completeness, reformulated

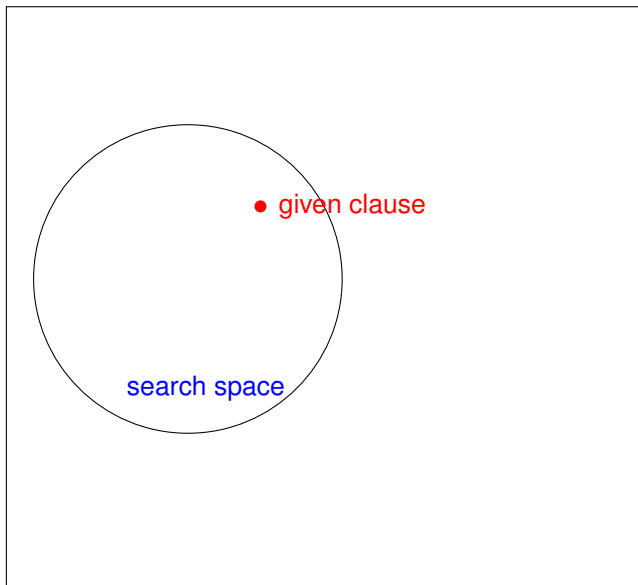
**Theorem** Let  $\mathbb{I}$  be an inference system. The following conditions are equivalent.

1.  $\mathbb{I}$  is complete.
2. For every unsatisfiable set of formulas  $S_0$  and any fair  $\mathbb{I}$ -inference process with the initial set  $S_0$ , the limit of this inference process contains  $\square$ .

# Fair Saturation Algorithms: Inference Selection by Clause Selection

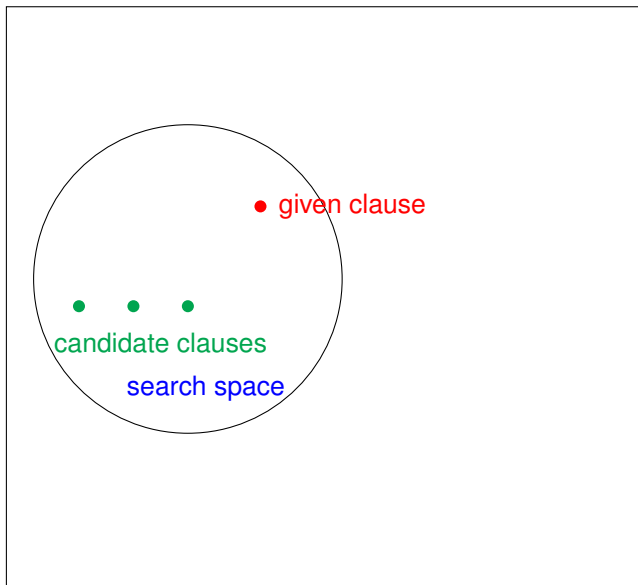


# Fair Saturation Algorithms: Inference Selection by Clause Selection

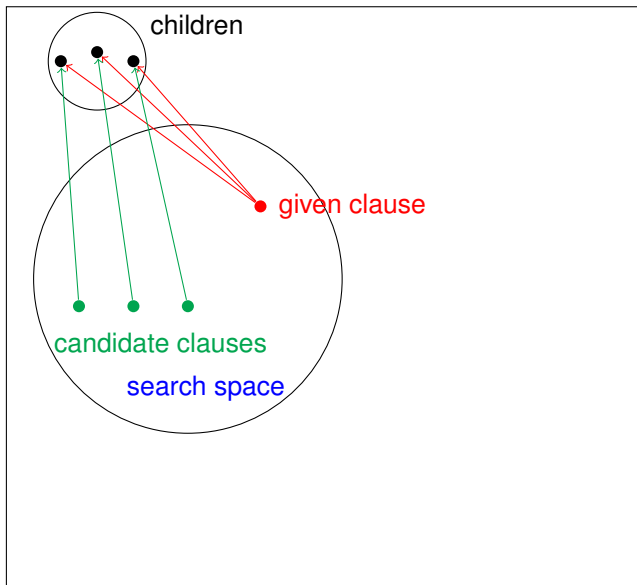




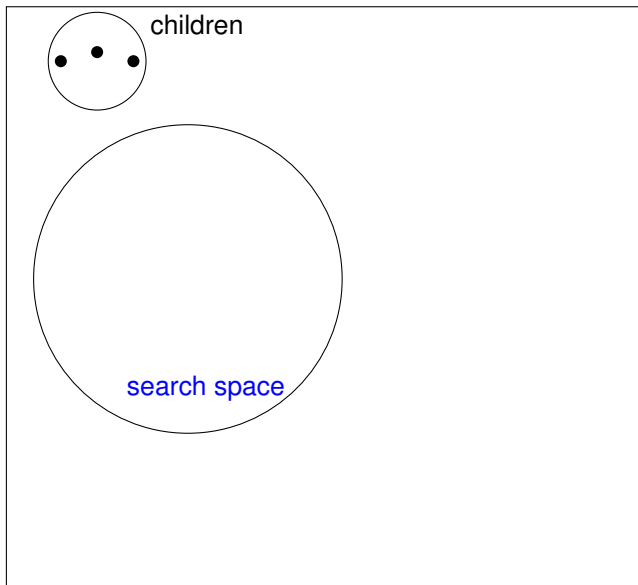
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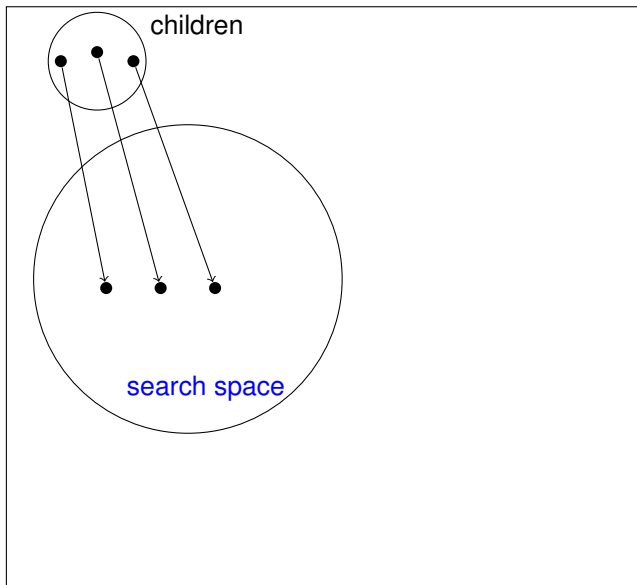
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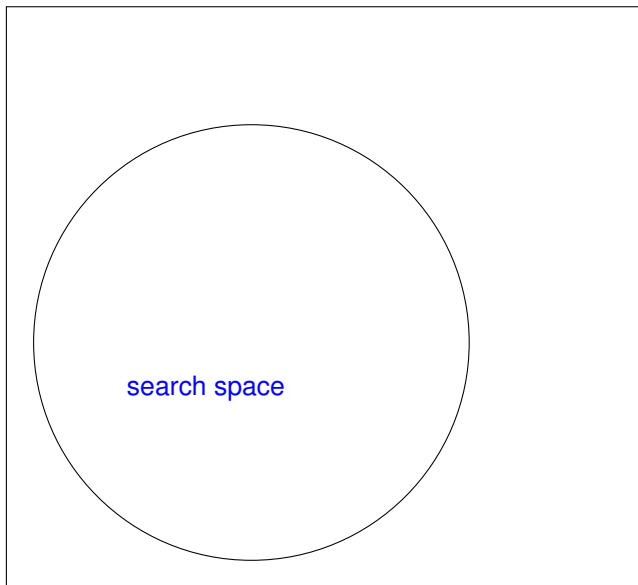
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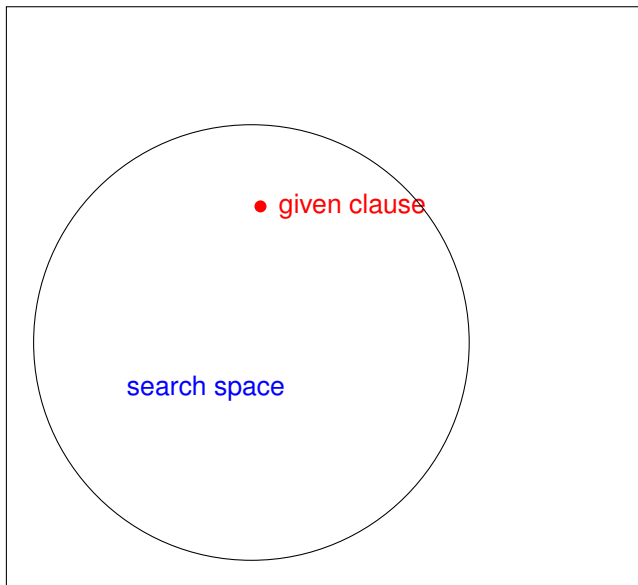
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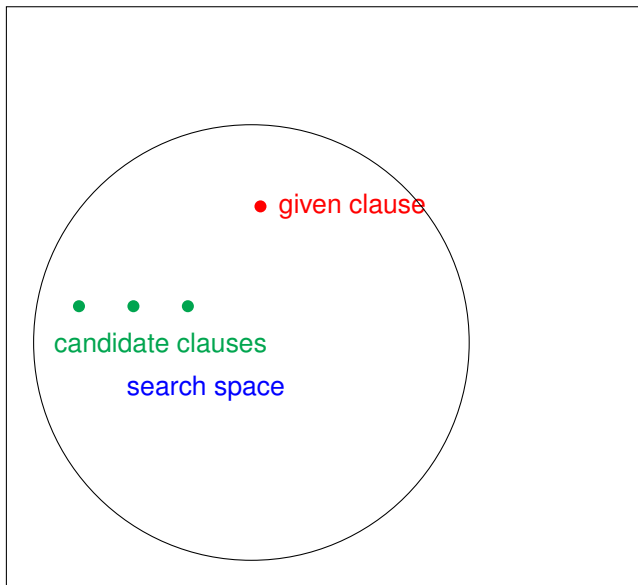
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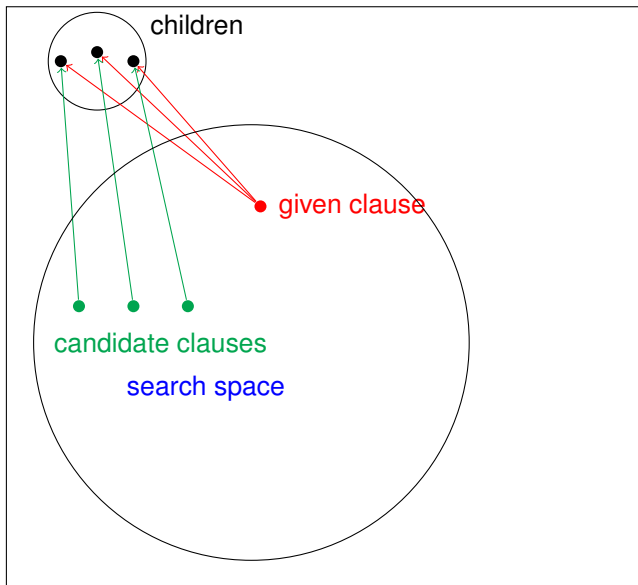
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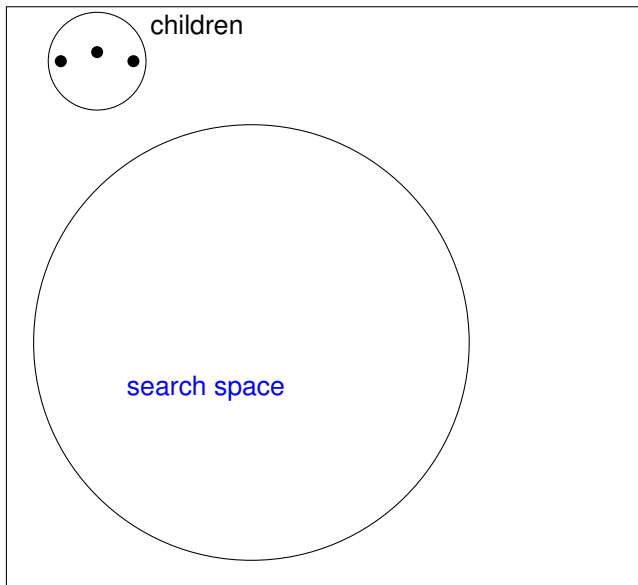


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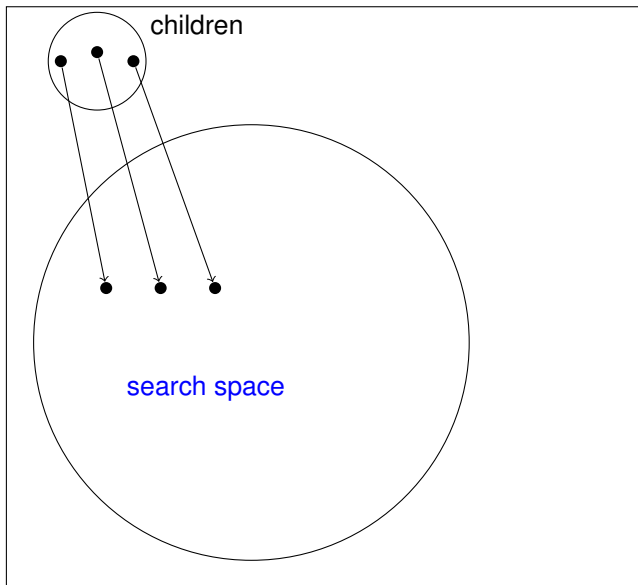




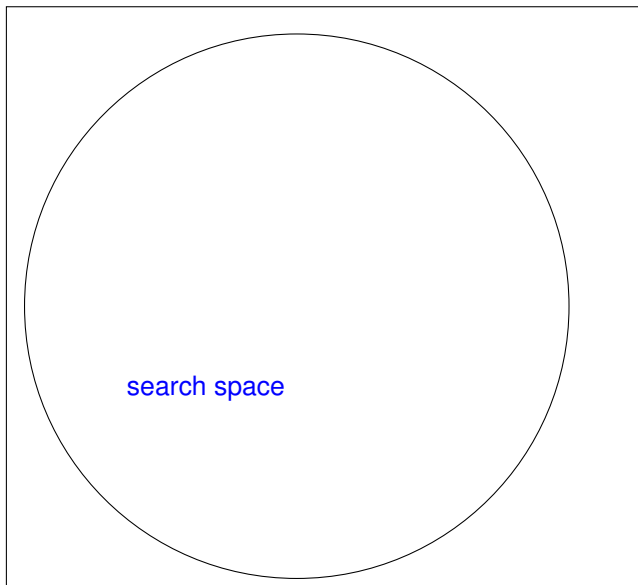
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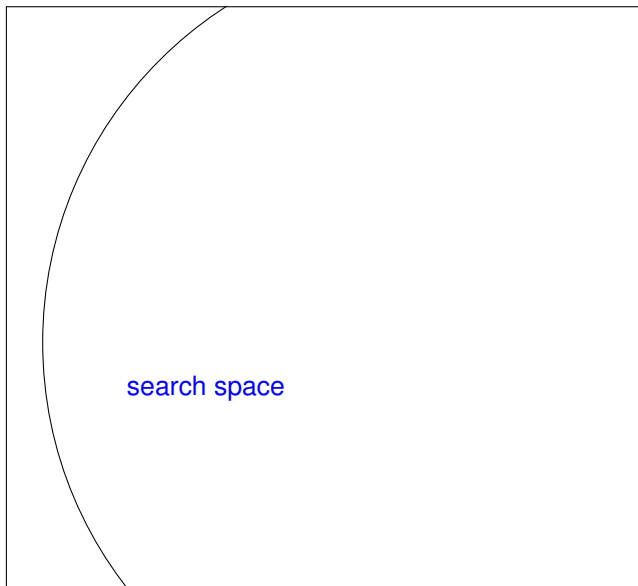
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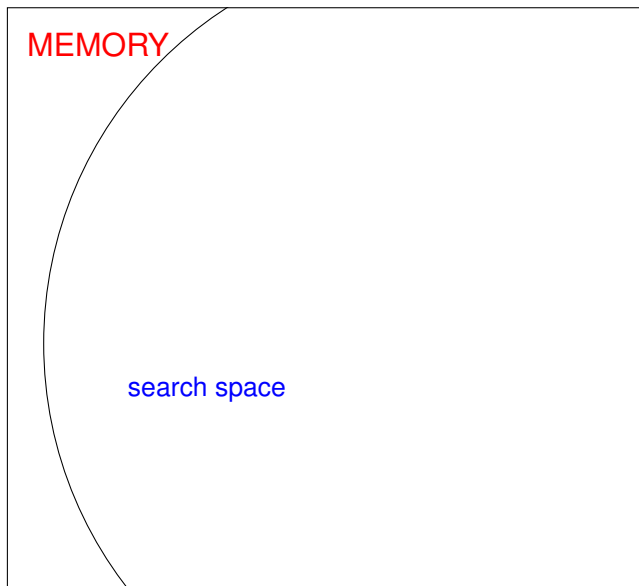
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# Saturation Algorithm

A **saturation algorithm** tries to **saturate** a set of clauses with respect to a given inference system.

**In theory** there are three possible scenarios:

1. At some moment the empty clause  $\square$  is generated, in this case the input set of clauses is unsatisfiable.
2. Saturation will terminate without ever generating  $\square$ , in this case the input set of clauses is satisfiable.
3. Saturation will run **forever**, but without generating  $\square$ . In this case the input set of clauses is satisfiable.

# Saturation Algorithm in Practice

In practice there are three possible scenarios:

1. At some moment the empty clause  $\square$  is generated, in this case the input set of clauses is unsatisfiable.
2. Saturation will terminate without ever generating  $\square$ , in this case the input set of clauses is satisfiable.
3. Saturation will run until we run out of resources, but without generating  $\square$ . In this case it is unknown whether the input set is unsatisfiable.

# Outline

Setting the Scene

First-Order Theorem Proving - An Example

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**Redundancy Elimination**

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# Subsumption and Tautology Deletion

A clause is a propositional tautology if it is of the form  $p \vee \neg p \vee C$ , that is, it contains a pair of complementary literals. There are also **equational tautologies**, for example  $a \neq b \vee b \neq c \vee f(c, c) = f(a, a)$ .

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A clause  $C$  **subsumes** any clause  $C \vee D$ , where  $D$  is non-empty.

It was known since 1965 that **subsumed clauses and propositional tautologies can be removed from the search space.**

# Problem

How can we **prove** that **completeness is preserved** if we **remove subsumed clauses and tautologies** from the **search space**?

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Solution: general **theory of redundancy**.

# Bag Extension of an Ordering

**Bag = finite multiset.**

Let  $>$  be any (strict) ordering on a set  $X$ . The **bag extension of  $>$**  is a binary relation  $>^{bag}$ , on bags over  $X$ , defined as the smallest transitive relation on bags such that

$$\{x, y_1, \dots, y_n\} >^{bag} \{x_1, \dots, x_m, y_1, \dots, y_n\}$$

if  $x > x_i$  for all  $i \in \{1 \dots m\}$ ,

where  $m \geq 0$ .

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where  $m \geq 0$ .

**Idea:** a bag becomes smaller if we replace an element by **any finite number** of smaller elements.

The following **results are known** about the bag extensions of orderings:

1.  $>^{bag}$  is an **ordering**;
2. If  $>$  is **total**, then so is  $>^{bag}$ ;
3. If  $>$  is **well-founded**, then so is  $>^{bag}$ .



# Clause Orderings

From now on consider clauses also as **bags of literals**. Note:

- ▶ we have an ordering  $\succ$  for comparing literals;
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Hence

- ▶ we can compare clauses using the **bag extension**  $\succ^{bag}$  of  $\succ$ .

For simplicity we denote the multiset ordering also by  $\succ$ .

# Redundancy

A clause  $C \in S$  is called **redundant in  $S$**  if it is a logical consequence of clauses in  $S$  strictly smaller than  $C$ .

# Examples

A **tautology**  $p \vee \neg p \vee C$  is a logical consequence of the empty set of formulas:

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therefore subsumed clauses are **redundant**.

If  $\square \in S$ , then all non-empty other clauses in  $S$  are **redundant**.

# Redundant Clauses Can be Removed

In  $\mathbb{BR}_\sigma$  (and in all calculi we will consider later) **redundant clauses can be removed from the search space.**



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# Inference Process with Redundancy

Let  $\mathbb{I}$  be an inference system. Consider an inference process with two kinds of step  $S_i \Rightarrow S_{i+1}$ :

1. Adding the conclusion of an  $\mathbb{I}$ -inference with premises in  $S_i$ .
2. Deletion of a clause redundant in  $S_i$ , that is

$$S_{i+1} = S_i - \{C\},$$

where  $C$  is redundant in  $S_i$ .

# Fairness: Persistent Clauses and Limit

Consider an inference process

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

A clause  $C$  is called **persistent** if

$$\exists \forall j \geq i (C \in S_j).$$

The **limit**  $S_\omega$  of the inference process is the set of all persistent clauses:

$$S_\omega = \bigcup_{i=0,1,\dots} \bigcap_{j \geq i} S_j.$$

# Fairness

The process is called  $\mathbb{I}$ -fair if every inference with persistent premises in  $S_\omega$  has been applied, that is, if

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

is an inference in  $\mathbb{I}$  and  $\{C_1, \dots, C_n\} \subseteq S_\omega$ , then  $C \in S_i$  for some  $i$ .

# Completeness of $\text{BR}_\sigma$

**Completeness Theorem.** Let  $\succ$  be a well-founded ordering and  $\sigma$  a well-behaved selection function. Let also

1.  $S_0$  be a set of clauses;
  2.  $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$  be a fair  $\text{BR}_\sigma$ -inference process.
- Then  $S_0$  is unsatisfiable if and only if  $\square \in S_i$  for some  $i$ .

# Saturation up to Redundancy

A set  $S$  of clauses is called **saturated up to redundancy** if for every  $\mathbb{I}$ -inference

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

with premises in  $S$ , either

1.  $C \in S$ ; or
2.  $C$  is redundant w.r.t.  $S$ , that is,  $S_{\setminus C} \models C$ .

# Saturation up to Redundancy and Satisfiability Checking

**Lemma.** A set  $S$  of clauses saturated up to redundancy is unsatisfiable if and only if  $\square \in S$ .

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Therefore, if we built a set saturated up to redundancy, then the initial set  $S_0$  is **satisfiable**. This is a powerful way of checking redundancy: one can even check satisfiability of formulas having only **infinite models**.



# Saturation up to Redundancy and Satisfiability Checking

**Lemma.** A set  $S$  of clauses saturated up to redundancy is unsatisfiable if and only if  $\square \in S$ .

Therefore, if we built a set saturated up to redundancy, then the initial set  $S_0$  is **satisfiable**. This is a powerful way of checking redundancy: one can even check satisfiability of formulas having only **infinite models**.

The only problem with this characterisation is that there is **no obvious way to build a model of  $S_0$**  out of a saturated set.

# Binary Resolution with Selection

One of the **key properties** to satisfy this lemma is the following: the conclusion of every rule is strictly smaller than the rightmost premise of this rule.

- ▶ Binary resolution,

$$\frac{\underline{p} \vee C_1 \quad \underline{\neg p} \vee C_2}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ Positive factoring,

$$\frac{\underline{p} \vee \underline{p} \vee C}{p \vee C} \text{ (Fact).}$$

# End of Lecture 2

Slides for lecture 2 ended here . . .

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# First-order logic with equality

- ▶ Equality predicate:  $=$ .
- ▶ Equality:  $l = r$ .

The order of literals in equalities does not matter, that is, we consider an equality  $l = r$  as a multiset consisting of two terms  $l, r$ , and so consider  $l = r$  and  $r = l$  equal.

# Equality. An Axiomatisation (Recap)

- ▶ **reflexivity** axiom:  $x = x$ ;
- ▶ **symmetry** axiom:  $x = y \rightarrow y = x$ ;
- ▶ **transitivity** axiom:  $x = y \wedge y = z \rightarrow x = z$ ;
- ▶ **function substitution (congruence)** axioms:  
 $x_1 = y_1 \wedge \dots \wedge x_n = y_n \rightarrow f(x_1, \dots, x_n) = f(y_1, \dots, y_n)$ , for every function symbol  $f$ ;
- ▶ **predicate substitution (congruence)** axioms:  
 $x_1 = y_1 \wedge \dots \wedge x_n = y_n \wedge P(x_1, \dots, x_n) \rightarrow P(y_1, \dots, y_n)$  for every predicate symbol  $P$ .

# Inference systems for logic with equality

We will define a **resolution and superposition inference system**. This system is **complete**. One can **eliminate redundancy**.

# Inference systems for logic with equality

We will define a **resolution and superposition inference system**. This system is **complete**. One can **eliminate redundancy**.

We will first define it only for **ground clauses**. On the theoretical side,

- ▶ Completeness is first proved for **ground clauses** only.
- ▶ It is then “lifted” to **arbitrary first-order clauses** using a technique called **lifting**.
- ▶ Moreover, this way some notions (ordering, selection function) can first be defined for ground clauses only and then it is relatively easy to see how to generalise them for non-ground clauses.



# Simple Ground Superposition Inference System

Superposition: (right and left)

$$\frac{l = r \vee C \quad s[l] = t \vee D}{s[r] = t \vee C \vee D} \text{ (Sup)}, \quad \frac{l = r \vee C \quad s[l] \neq t \vee D}{s[r] \neq t \vee C \vee D} \text{ (Sup)},$$

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Equality Resolution:

$$\frac{s \neq s \vee C}{C} \text{ (ER)},$$

Equality Factoring:

$$\frac{s = t \vee s = t' \vee C}{s = t \vee t \neq t' \vee C} \text{ (EF)},$$

# Example

$$f(a) = a \vee g(a) = a$$

$$f(f(a)) = a \vee g(g(a)) \neq a$$

$$f(f(a)) \neq a$$

# Can this system be used for efficient theorem proving?

Not really. It has **too many inferences**. For example, from the clause  $f(a) = a$  we can derive any clause of the form

$$f^m(a) = f^n(a)$$

where  $m, n \geq 0$ .

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where  $m, n \geq 0$ .

Worst of all, the derived clauses can be **much larger** than the original clause  $f(a) = a$ .

# Can this system be used for efficient theorem proving?

Not really. It has **too many inferences**. For example, from the clause  $f(a) = a$  we can derive any clause of the form

$$f^m(a) = f^n(a)$$

where  $m, n \geq 0$ .

Worst of all, the derived clauses can be **much larger** than the original clause  $f(a) = a$ .

The recipe is to use the previously introduced ingredients:

1. Ordering;
2. Literal selection;
3. Redundancy elimination.

# Atom and literal orderings on equalities

Equality atom comparison treats an equality  $s = t$  as the multiset  $\{s, t\}$ .

▶  $(s' = t') \succ_{lit} (s = t)$  if  $\{s', t'\} \succ \{s, t\}$

▶  $(s' \neq t') \succ_{lit} (s \neq t)$  if  $\{s', t'\} \succ \{s, t\}$

with  $\succ_{lit}$  being an induced ordering on literals.



# Ground Superposition Inference System $\text{Sup}_{\succ, \sigma}$

Let  $\sigma$  be a well-behaved literal selection function.

Superposition: (right and left)

$$\frac{l = r \vee C \quad \underline{s[l] = t \vee D}}{s[r] = t \vee C \vee D} \text{ (Sup)}, \quad \frac{l = r \vee C \quad \underline{s[l] \neq t \vee D}}{s[r] \neq t \vee C \vee D} \text{ (Sup)},$$

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where (i)  $l \succ r$ , (ii)  $s[l] \succ t$ , (iii)  $l = r$  is strictly greater than any literal in  $C$ , (iv) (only for the superposition-right rule)  $s[l] = t$  is greater than or equal to any literal in  $D$ .

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Equality Resolution:

$$\frac{s \neq s \vee C}{C} \text{ (ER)},$$

Equality Factoring:

$$\frac{s = t \vee s = t' \vee C}{s = t \vee t \neq t' \vee C} \text{ (EF)},$$

where (i)  $s \succ t \preceq t'$ ; (ii)  $s = t$  is greater than or equal to any literal in  $C$ .

# Extension to arbitrary (non-equality) literals

- ▶ Consider a **two-sorted logic** in which equality is the only predicate symbol.
- ▶ Interpret terms as terms of the first sort and **non-equality atoms as terms of the second sort**.
- ▶ Add a **constant  $\top$  of the second sort**.
- ▶ Replace **non-equality atoms  $p(t_1, \dots, t_n)$  by equalities of the second sort  $p(t_1, \dots, t_n) = \top$** .

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For example, the clause

$$p(a, b) \vee \neg q(a) \vee a \neq b$$

becomes

$$p(a, b) = \top \vee q(a) \neq \top \vee a \neq b.$$

# Binary resolution inferences can be represented by inferences in the superposition system

We ignore selection functions.

$$\frac{A \vee C_1 \quad \neg A \vee C_2}{C_1 \vee C_2} \text{ (BR)}$$

$$\frac{\frac{A = T \vee C_1 \quad A \neq T \vee C_2}{T \neq T \vee C_1 \vee C_2} \text{ (Sup)}}{C_1 \vee C_2} \text{ (ER)}$$

# Exercise

Positive factoring can also be represented by inferences in the superposition system.



# Outline

Setting the Scene

First-Order Theorem Proving - An Example

First-Order Logic and TPTP

Inference Systems

Selection Functions

Saturation Algorithms

Redundancy Elimination

Equality

**Term Orderings**

Completeness of Ground Superposition

Unification and Lifting

Non-Ground Superposition

# Simplification Ordering

When we deal with equality, we need to work with **term orderings**. Consider a strict ordering  $\succ$  on signature symbols, such that  $\succ$  is well-founded.

The ordering  $\succ$  on terms is called a **simplification ordering** if

1.  $\succ$  is **well-founded**;
2.  $\succ$  is **monotonic**: if  $l \succ r$ , then  $s[l] \succ s[r]$ ;
3.  $\succ$  is **stable under substitutions**: if  $l \succ r$ , then  $l\theta \succ r\theta$ .

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One can combine the last two properties into one:

- 2a. If  $l \succ r$ , then  $s[l\theta] \succ s[r\theta]$ .

# A General Property of Term Orderings

If  $\succ$  is a simplification ordering, then for every term  $t[s]$  and its proper subterm  $s$  we have  $s \not\succeq t[s]$ . Why?

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Consider an example.

$$\begin{aligned}f(a) &= a \\f(f(a)) &= a \\f(f(f(a))) &= a\end{aligned}$$

Then both  $f(f(a)) = a$  and  $f(f(f(a))) = a$  are **redundant**. The clause  $f(a) = a$  is a logical consequence of  $\{f(f(a)) = a, f(f(f(a))) = a\}$  but is **not redundant**.

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**Exercise:** Show that  $\{f(a) = a, f(f(f(a))) \neq a\}$  is unsatisfiable, by using superposition with redundancy elimination.

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How to “come up” with **simplification orderings**?

# Term Algebra

Term algebra  $TA(\Sigma)$  of signature  $\Sigma$ :

- ▶ **Domain:** the set of all ground terms of  $\Sigma$ .
- ▶ **Interpretation of any function symbol  $f$  or constant  $c$  is defined as follows::**

$$\begin{array}{l} f_{TA(\Sigma)}(t_1, \dots, t_n) \stackrel{\text{def}}{\iff} f(t_1, \dots, t_n); \\ c_{TA(\Sigma)} \stackrel{\text{def}}{\iff} c. \end{array}$$



# Knuth-Bendix Ordering (KBO), Ground Case

Let us fix

- ▶ Signature  $\Sigma$ , it induces the term algebra  $TA(\Sigma)$ .
- ▶ Total ordering  $\gg$  on  $\Sigma$ , called precedence relation;
- ▶ Weight function  $w : \Sigma \rightarrow \mathbb{N}$ .

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$1 \leq i \leq n$  we have

$t_i = s_1, \dots, t_{i-1} = s_{i-1}$  and

$t_i \succ_{KB} s_i$  (lexicographically).

# Example

$$\begin{aligned}w(a) &= 1 \\w(b) &= 2 \\w(f) &= 3 \\w(g) &= 0\end{aligned}$$

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The Knuth-Bendix ordering is the **main ordering** used in Vampire and all other resolution and superposition theorem provers.

# Knuth-Bendix Ordering (KBO), Ground Case: Summary

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Note: **Weight functions**  $w$  are **not arbitrary functions**

– need to be “compatible” with  $\gg$ .

Why? Compare for example  $a$  and  $f(a)$  with arbitrary  $\gg$  and  $w$ .

# Weight Functions, Ground Case

A **weight function**  $w : \Sigma \rightarrow \mathbb{N}$  is any function satisfying:

- ▶  $w(a) > 0$  for any constant  $a \in \Sigma$ ;
- ▶ if  $w(f) = 0$  for a unary function  $f \in \Sigma$ , then  $f \gg g$  for all functions  $g \in \Sigma$  with  $f \neq g$ .  
That is,  $f$  is the greatest element of  $\Sigma$  wrt  $\gg$ .

As a consequence, there is at most one unary function  $f$  with  $w(f) = 0$ .

## Example

Consider the KBO ordering  $\succ$  generated by the precedence  $inverse \gg times$ .

Consider the literal:

$$inverse(times(a, b)) = times(inverse(a), inverse(b)).$$

Compare, w.r.t  $\succ$ , the left- and right-hand side terms of the equality when:

▶  $weight(inverse) = weight(times) = 1$ ;

▶  $weight(inverse) = 0$  and  $weight(times) = 1$ .



## Example

Consider the KBO ordering  $\succ$  generated by the precedence  $inverse \gg times$ .

Consider the literal:

$$inverse(times(a, b)) = times(inverse(a), inverse(b)).$$

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- ▶  $weight(inverse) = weight(times) = 1$ ;
- ▶  $weight(inverse) = 0$  and  $weight(times) = 1$ .

# Same Property for $\text{Sup}_{\succ, \sigma}$ as for $\text{BR}_\sigma$

The conclusion is **strictly smaller** than the rightmost premise:

$$\frac{l = r \vee C \quad s[l] = t \vee D}{s[r] = t \vee C \vee D} \text{ (Sup)}, \quad \frac{l = r \vee C \quad s[l] \neq t \vee D}{s[r] \neq t \vee C \vee D} \text{ (Sup)},$$

where (i)  $l \succ r$ , (ii)  $s[l] \succ t$ , (iii)  $l = r$  is strictly greater than any literal in  $C$ , (iv)  $s[l] = t$  is greater than or equal to any literal in  $D$ .

# New Redundancy

Consider a superposition with a unit left premise:

$$\frac{l = r \quad s[l] = t \vee D}{s[r] = t \vee D} \text{ (Sup),}$$

Note that we have

$$l = r, s[r] = t \vee D \vDash s[l] = t \vee D$$

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and we have

$$s[l] = t \vee D \succ s[r] = t \vee D.$$

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If we also have  $s[l] = t \vee D \succ l = r$ , then the second premise is **redundant** and can be removed.

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If we also have  $s[l] = t \vee D \succ l = r$ , then the second premise is **redundant** and can be removed.

This rule (superposition plus deletion) is sometimes called **demodulation** (also **rewriting by unit equalities**).

# Exercise

Consider the KBO ordering  $\succ$  generated by:

– the precedence  $P \gg Q \gg f \gg a$ ;

and

– the weight function  $w$  with  $w(P) = w(Q) = 2$ ,  $w(f) = w(a) = 1$ .

Consider the set of clauses  $S$  to be:

$$\begin{aligned} & Q(a), \\ & \neg Q(a) \vee f(a) = a, \\ & \neg P(a), \\ & P(f(a)) \}. \end{aligned}$$

Apply saturation on  $S$  by using an inference process with redundancy based on the (ground) superposition calculus  $\text{Sup}_{\succ, \sigma}$ .

## Exercise

Consider the KBO ordering  $\succ$  generated by:

– the precedence  $f \gg a \gg b \gg c$ ;

and

– the weight function  $w$  with  $w(f) = w(a) = w(b) = w(c) = 1$ .

Consider the set  $S$  of ground formulas:

$$a = b \vee a = c$$

$$f(a) \neq f(b)$$

$$b = c$$

Apply saturation on  $S$  using an inference process based on the ground superposition calculus  $\text{Sup}_{\succ, \sigma}$  (including the inference rules of ground binary resolution with selection).

Show that  $S$  is unsatisfiable.



## Exercise

Consider the KBO ordering  $\succ$  generated by:

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Consider the set  $S$  of ground formulas:

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$$b = c$$

Apply saturation on  $S$  using an inference process based on the ground superposition calculus  $\text{Sup}_{\succ, \sigma}$  (including the inference rules of ground binary resolution with selection).

Show that  $S$  is unsatisfiable.

**Challenge:** Show that  $S$  is unsatisfiable such that during saturation **only 4 new clauses** are generated.

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# Completeness of $\text{Sup}_{\succ, \sigma}$

**Completeness Theorem.** Let  $\succ$  be a simplification ordering and  $\sigma$  a well-behaved selection function. Let also

1.  $S_0$  be a set of clauses;
2.  $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$  be a fair  $\text{Sup}_{\succ, \sigma}$ -inference process with redundancy.

Then  $S_0$  is unsatisfiable if and only if  $\square \in S_i$  for some  $i$ .

# End of Lecture 3

Slides for lecture 3 ended here . . .

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First-Order Logic and TPTP

Inference Systems

Selection Functions

Saturation Algorithms

Redundancy Elimination

Equality

Term Orderings

Completeness of Ground Superposition

**Unification and Lifting**

Non-Ground Superposition

# Substitution

- ▶ A **substitution**  $\theta$  is a mapping from variables to terms such that the set  $\{x \mid \theta(x) \neq x\}$  is finite.
- ▶ This set is called the **domain** of  $\theta$ .
- ▶ Notation:  $\{x_1 \mapsto t_1, \dots, x_n \mapsto t_n\}$ , where  $x_1, \dots, x_n$  are pairwise different variables, denotes the substitution  $\theta$  such that

$$\theta(x) = \begin{cases} t_i & \text{if } x = x_i; \\ x & \text{if } x \notin \{x_1, \dots, x_n\}. \end{cases}$$

- ▶ **Application of this substitution to an expression**  $E$ : simultaneous replacement of  $x_i$  by  $t_i$ .
- ▶ Application of a substitution  $\theta$  to  $E$  is denoted by  $E\theta$ .
- ▶ Since substitutions are functions, we can define their **composition** (written  $\sigma\tau$  instead of  $\tau \circ \sigma$ ). Note that we have  $E(\sigma\tau) = (E\sigma)\tau$ .

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# Example

Consider:

$$E = p(x, y, f(a))$$
$$\theta = \{x \mapsto b, y \mapsto x\}$$

What is  $E\theta$ ?



# Substitution composition

Suppose we have two substitutions

$$\theta_1 = \{x_1 \mapsto s_1, \dots, x_m \mapsto s_m\} \text{ and}$$

$$\theta_2 = \{y_1 \mapsto t_1, \dots, y_n \mapsto t_n\}.$$

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The substitution  $\theta_1\theta_2$  is obtained from the set:

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$$\begin{aligned}\{x_1 \mapsto s_1\theta_2, \dots, x_m \mapsto s_m\theta_2, \\ y_1 \mapsto t_1, \dots, y_n \mapsto t_n\},\end{aligned}$$

by deleting

- ▶ all  $y_i \mapsto t_i$  with  $y_i \in \{x_1, \dots, x_m\}$ ,
- ▶ all  $x_i \mapsto s_i\theta_2$  with  $x_i = s_i\theta_2$ .

# Example

Consider:

$$\begin{aligned}\theta_1 &= \{x \mapsto f(y), y \mapsto z\}, \\ \theta_2 &= \{x \mapsto a, y \mapsto b, z \mapsto y\}.\end{aligned}$$

What is  $\theta_1\theta_2$ ?

# Instances, Ground

An **instance** of an expression (that is term, atom, literal, or clause)  $E$  is obtained by applying a substitution to  $E$ . Examples:

- ▶ some instances of the term  $f(x, a, g(x))$  are:

$f(x, a, g(x))$ ,

$f(y, a, g(y))$ ,

$f(a, a, g(a))$ ,

$f(g(b), a, g(g(b)))$ ;

- ▶ but the term  $f(b, a, g(c))$  is not an instance of this term.

**Ground instance:** instance with no variables.

# Herbrand's Theorem

For a set of clauses  $S$  denote by  $S^*$  the set of ground instances of clauses in  $S$ .

**Theorem** Let  $\Sigma$  be a signature with at least one constant symbol and  $S$  be a set of (universal) clauses over  $\Sigma$ . The following conditions are equivalent.

1.  $S$  is unsatisfiable;
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The only problem is that  $S^*$  can be infinite even if  $S$  is finite.

# Lifting

**Lifting** is a technique for proving completeness theorems in the following way:

1. Prove completeness of the system for a set of **ground** clauses;
2. **Lift** the proof to the non-ground case.

# Lifting, Example

Consider two (non-ground) clauses  $p(x, a) \vee q_1(x)$  and  $\neg p(y, z) \vee q_2(y, z)$ . If the signature contains function symbols, then both clauses have infinite sets of instances:

$$\begin{array}{l|l} \{p(r, a) \vee q_1(r) & r \text{ is ground}\} \\ \{\neg p(s, t) \vee q_2(s, t) & s, t \text{ are ground}\} \end{array}$$

We can resolve such instances if and only if  $r = s$  and  $t = a$ . Then we can apply the following inference

$$\frac{p(s, a) \vee q_1(s) \quad \neg p(s, a) \vee q_2(s, a)}{q_1(s) \vee q_2(s, a)} \text{ (BR)}$$

But there is an infinite number of such inferences.

# Lifting, Idea

The idea is to represent an **infinite number of ground inferences** of the form

$$\frac{p(s, a) \vee q_1(s) \quad \neg p(s, a) \vee q_2(s, a)}{q_1(s) \vee q_2(s, a)} \text{ (BR)}$$

by a **single non-ground inference**

$$\frac{p(x, a) \vee q_1(x) \quad \neg p(y, z) \vee q_2(y, z)}{q_1(y) \vee q_2(y, a)} \text{ (BR)}$$

Is this always possible?

Yes!

$$\frac{p(x, a) \vee q_1(x) \quad \neg p(y, z) \vee q_2(y, z)}{q_1(y) \vee q_2(y, a)} \text{ (BR)}$$

Note that the substitution  $\{x \mapsto y, z \mapsto a\}$  is a solution of the “equation”  $p(x, a) = p(y, z)$ .

# Lifting

**Idea:** Represent an infinite number of ground inferences by a single non-ground inference.

# Lifting (Robinson, 1965)

**Idea:** Represent an **infinite number of ground inferences** by a **single non-ground inference**.

In case of **BR**:

- ▶ Resolution for **non-ground** clauses
- ▶ The notion of “**same**” ground atoms is generalized to **unifiability** of non-ground atoms;
- ▶ Only compute **substitutions** that are **most general unifiers (mgu)**.

# Lifting (Robinson, 1965)

Lifting Lemma for BR in BR:

Let  $C$  and  $D$  clauses with no shared variables. If:

$$\frac{\begin{array}{cc} C & D \\ \downarrow \sigma_1 & \downarrow \sigma_2 \\ C\sigma_1 & D\sigma_2 \end{array}}{C'} \text{ (ground BR)}$$

then there exists a substitution  $\sigma$  such that:

$$\frac{\begin{array}{cc} C & D \\ C'' \end{array}}{\downarrow \sigma} \text{ (non-ground BR)}$$
$$C' = C''\sigma$$



# Lifting (Robinson, 1965)(Bachmair & Ganzinger, 1990)

## Lifting Lemma for BR in BR:

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then there exists a substitution  $\sigma$  such that:

$$\frac{C \quad D}{C''} \text{ (non-ground BR)}$$
$$\downarrow \sigma$$
$$C' = C''\sigma$$

Similar lifting lemmas each inferences of BR and SRF.

# What should we lift?

- ▶ Ordering  $\succ$ ;
- ▶ Selection function  $\sigma$ ;
- ▶ Calculus  $\text{Sup}_{\succ, \sigma}$ .

Most importantly, for the lifting to work we should be able to **solve equations**  $s = t$  between terms and between atoms. This can be done using **most general unifiers**.

# Unifier

**Unifier** of expressions  $s_1$  and  $s_2$ : a substitution  $\theta$  such that  $s_1\theta = s_2\theta$ . In other words, a unifier is a **solution to an “equation”**  $s_1 = s_2$ . In a similar way we can define solutions to systems of equations  $s_1 = s'_1, \dots, s_n = s'_n$ . We call such solutions **simultaneous unifiers** of  $s_1, \dots, s_n$  and  $s'_1, \dots, s'_n$ .

# (Most General) Unifiers

A solution  $\theta$  to a set of equations  $E$  is said to be a **most general solution** if for every other solution  $\sigma$  there exists a substitution  $\tau$  such that  $\theta\tau = \sigma$ . In a similar way can define a **most general unifier**.

# (Most General) Unifiers

A solution  $\theta$  to a set of equations  $E$  is said to be a **most general solution** if for every other solution  $\sigma$  there exists a substitution  $\tau$  such that  $\theta\tau = \sigma$ . In a similar way can define a **most general unifier**.

Consider terms  $f(x_1, g(x_1), x_2)$  and  $f(y_1, y_2, y_2)$ .  
(Some of) their unifiers are

$\theta_1 = \{y_1 \mapsto x_1, y_2 \mapsto g(x_1), x_2 \mapsto g(x_1)\}$  and

$\theta_2 = \{y_1 \mapsto a, y_2 \mapsto g(a), x_2 \mapsto g(a), x_1 \mapsto a\}$ :

$f(x_1, g(x_1), x_2)\theta_1 = f(x_1, g(x_1), g(x_1))$ ;

$f(y_1, y_2, y_2)\theta_1 = f(x_1, g(x_1), g(x_1))$ ;

$f(x_1, g(x_1), x_2)\theta_2 = f(a, g(a), g(a))$ ;

$f(y_1, y_2, y_2)\theta_2 = f(a, g(a), g(a))$ .

But only  $\theta_1$  is **most general**.

# Unification

Let  $E$  be a set of equations. An **isolated equation in  $E$**  is any equation  $x = t$  in  $E$  such that  $x$  has exactly one occurrence in  $E$ .

**input:**

A finite set of equations  $E$

( $s, t$  denote terms,  $c, d$  constants,  $f, g$  function symbols,  $x$  variable)

**output:**

A solution to  $E$  or failure.

**begin**

**while** there exists a non-isolated equation  $(s = t) \in E$

**do**

**case**  $(s, t)$  **of**

$(t, t) \Rightarrow$  Remove this equation from  $E$

$(x, t) \Rightarrow$

**if**  $x$  occurs in  $t$

**then** halt with failure

**else** replace  $x$  by  $t$  in all other equations of  $E$

$(t, x) \Rightarrow$  replace this equation by  $x = t$   
and do the same as in the case  $(x, t)$

$(c, d) \Rightarrow$  halt with failure

$(c, f(t_1, \dots, t_n)) \Rightarrow$  halt with failure

$(f(t_1, \dots, t_n), c) \Rightarrow$  halt with failure

$(f(s_1, \dots, s_m), g(t_1, \dots, t_n)) \Rightarrow$  halt with failure

$(f(s_1, \dots, s_n), f(t_1, \dots, t_n)) \Rightarrow$  replace this equation by the set  
 $s_1 = t_1, \dots, s_n = t_n$

**end**

**od**

Now  $E$  has the form  $\{x_1 = r_1, \dots, x_l = r_l\}$  and every equation in it is isolated

**return** the substitution  $\{x_1 \mapsto r_1, \dots, x_l \mapsto r_l\}$

**end**

# Examples

$$\begin{aligned} &\{h(g(f(x), a)) = h(g(y, y))\} \\ &\{h(f(y), y, f(z)) = h(z, f(x), x)\} \\ &\{h(g(f(x), z)) = h(g(y, y))\} \end{aligned}$$

# Properties

**Theorem** Suppose we run the unification algorithm on  $s = t$ . Then

- ▶ If  $s$  and  $t$  are unifiable, then the algorithm terminates and outputs a most general unifier of  $s$  and  $t$ .
- ▶ If  $s$  and  $t$  are not unifiable, then the algorithm terminates with failure.

Notation (slightly ambiguous):

- ▶  $mgu(s, t)$  for a most general unifier;
- ▶  $mgs(E)$  for a most general solution.



# Outline

Setting the Scene

First-Order Theorem Proving - An Example

First-Order Logic and TPTP

Inference Systems

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**Non-Ground Superposition**

# Revisit: What should we lift?

- ▶ Ordering  $\succ$ ;
- ▶ Selection function  $\sigma$ ;
- ▶ Calculus  $\text{Sup}_{\succ, \sigma}$  (thanks to lifting lemmas).

Most importantly, for the lifting to work we use **most general unifiers**.

# Knuth-Bendix Ordering (KBO), Ground Case (Recap)

Let us fix

- ▶ Signature  $\Sigma$ , it induces the **term algebra**  $TA(\Sigma)$ .
- ▶ Total ordering  $\gg$  on  $\Sigma$ , called **precedence relation**;
- ▶ **Weight function**  $w : \Sigma \rightarrow \mathbb{N}$ .

**Weight** of a ground term  $t$  is

$$|g(t_1, \dots, t_n)| = w(g) + \sum_{i=1}^n |t_i|.$$

$g(t_1, \dots, t_n) \succ_{KB} h(s_1, \dots, s_m)$  if

1.  $|g(t_1, \dots, t_n)| > |h(s_1, \dots, s_m)|$   
(**by weight**) or

2.  $|g(t_1, \dots, t_n)| = |h(s_1, \dots, s_m)|$   
and one of the following holds:

2.1  $g \gg h$  (**by precedence**) or

2.2  $g = h$  and for some

$1 \leq i \leq n$  we have

$t_1 = s_1, \dots, t_{i-1} = s_{i-1}$  and

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i.e. **left-to-right**).

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Note: **Weight functions**  $w$  are **not arbitrary functions**

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Why? Compare for example  $a$  and  $f(a)$  with arbitrary  $\gg$  and  $w$ .

# Weight Functions, Ground Case

A **weight function**  $w : \Sigma \rightarrow \mathbb{N}$  is any function satisfying:

- ▶  $w(a) > 0$  for any constant  $a \in \Sigma$ ;
- ▶ if  $w(f) = 0$  for a unary function  $f \in \Sigma$ , then  $f \gg g$  for all functions  $g \in \Sigma$  with  $f \neq g$ .  
That is,  $f$  is the greatest element of  $\Sigma$  wrt  $\gg$ .

As a consequence, there is at most one unary function  $f$  with  $w(f) = 0$ .

# Weight Functions, Non-Ground Case

A **weight function**  $w : \Sigma \cup \text{Vars} \rightarrow \mathbb{N}$ , with  $\text{Vars}$  denoting the set of variables, is any function satisfying:

- ▶  $w(x) = v_0$  for all variables  $x \in \text{Vars}$ , where  $v_0 > 0$ ;
- ▶  $w(a) \geq v_0$  for any constant  $a \in \Sigma$ ;
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Notation: Given a term  $s$  and variable  $x$ , we write  $\#(x, s)$  to denote the number of occurrences of  $x$  in  $s$ .



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  - 2.1  $t = x$ ,  $s = f^n(x)$  for some  $n \geq 1$ , or
  - 2.2  $s = g(t_1, \dots, t_n)$ ,  $t = h(s_1, \dots, s_m)$  and  $g \gg h$  (by precedence) or
  - 2.3  $s = g(t_1, \dots, t_n)$ ,  $t = g(s_1, \dots, s_n)$  and for some  $1 \leq i \leq n$  we have  $t_1 = s_1, \dots, t_{i-1} = s_{i-1}$  and  $t_i \succ_{KB} s_i$  (lexicographically, i.e. left-to-right).

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$$|g(t_1, \dots, t_n)| = w(g) + \sum_{i=1}^n |t_i|.$$

$s \succ_{KB} t$  if

1.  $\#(x, s) \geq \#(x, t)$  for all variables  $x$  and  $|s| > |t|$  (by weight) or
2.  $\#(x, s) \geq \#(x, t)$  for all variables  $x$  and  $|s| = |t|$  and one of the following holds:
  - 2.1  $t = x, s = f^n(x)$  for some  $n \geq 1$ , or
  - 2.2  $s = g(t_1, \dots, t_n), t = h(s_1, \dots, s_m)$  and  $g \gg h$  (by precedence) or
  - 2.3  $s = g(t_1, \dots, t_n), t = g(s_1, \dots, s_n)$  and for some  $1 \leq i \leq n$  we have  $t_1 = s_1, \dots, t_{i-1} = s_{i-1}$  and  $t_i \succ_{KB} s_i$  (lexicographically, i.e. left-to-right).

# Selection Functions, Lifting

If for some grounding substitution  $\theta$ ,  $L\theta$  is selected in  $L\theta \vee C\theta$ , then  $L$  is selected in  $L \vee C$ .

If the ground selection function is well-behaved, then its corresponding non-ground selection function lifted as above is also well-behaved.

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# Non-Ground Superposition, Lifting

## Superposition:

$$\frac{\underline{l = r} \vee C \quad \underline{s[l']} = t \vee D}{(s[r] = t \vee C \vee D)\theta} \text{ (Sup)}, \quad \frac{\underline{l = r} \vee C \quad \underline{s[l']} \neq t \vee D}{(s[r] \neq t \vee C \vee D)\theta} \text{ (Sup)},$$

where

1.  $\theta$  is an mgu of  $l$  and  $l'$ ;
2.  $l'$  is not a variable;
3.  $r\theta \not\approx l\theta$ ;
4.  $t\theta \not\approx s[l']\theta$ .

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## Observations:

- ▶ ordering is **partial**, hence conditions like  $r\theta \not\prec l\theta$ ;
- ▶ these conditions must be **checked a posteriori**, that is, after the rule has been applied.

Note, however, that  $l \succ r$  implies  $l\theta \succ r\theta$ , so checking orderings a priori helps.



# More rules

## Equality Resolution:

$$\frac{s \neq s' \vee C}{C\theta} \text{ (ER),}$$

where  $\theta$  is an mgu of  $s$  and  $s'$ .

## Equality Factoring:

$$\frac{l = r \vee l' = r' \vee C}{(l = r \vee r \neq r' \vee C)\theta} \text{ (EF),}$$

where  $\theta$  is an mgu of  $l$  and  $l'$ ,  $r\theta \neq l\theta$ ,  $r'\theta \neq l\theta$ , and  $r'\theta \neq r\theta$ .

# Non-Ground Binary Resolution

- ▶ Binary resolution,

$$\frac{P \vee C_1 \quad \neg P' \vee C_2}{(C_1 \vee C_2)\theta} \text{ (BR).}$$

where  $\theta$  is the mgu of  $P$  and  $P'$ .

- ▶ Positive factoring,

$$\frac{P \vee P' \vee C}{(P \vee C)\theta} \text{ (Fact).}$$

where  $\theta$  is the mgu of  $P$  and  $P'$ .

- ▶ Negative factoring,

$$\frac{\neg P \vee \neg P' \vee C}{(\neg P \vee C)\theta} \text{ (Fact).}$$

where  $\theta$  is the mgu of  $P$  and  $P'$ .

# Checking Redundancy

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Only when a **new clause** (a **child** of the selected clause and possibly other clauses) is added.

Classification of redundancy checks:

- ▶ The **child is redundant**;
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Classification of redundancy checks:

- ▶ The **child is redundant**;
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We use some **fair strategy** and perform these **checks after every inference** that generates a new clause.

In fact, **one can do better** in some of the cases.

# Subsumption, Non-Ground Case

A clause  $C$  **subsumes** any clause  $D$  if  $C\theta \subseteq D$  for some substitution  $\theta$ .

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**Subsumption and redundancy:** If a clause set  $S$  contains two different clauses  $C$  and  $D$  and  $C$  subsumes  $D$ , then  $D$  is redundant in  $S$  (and can be removed).

# Demodulation, Non-Ground Case

$$\frac{l = r \quad \cancel{L[l']} \vee D}{L[r\theta] \vee D} \text{ (Dem),}$$

where  $l\theta = l'$ ,  $l\theta \succ r\theta$ , and  $(L[l'] \vee D) \succ (l\theta = r\theta)$ .



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Easier to understand:

$$\frac{l = r \quad \cancel{L[l\theta]} \vee D}{L[r\theta] \vee D} \text{ (Dem),}$$

where  $l\theta \succ r\theta$ , and  $(L[l\theta] \vee D) \succ (l\theta = r\theta)$ .

# General Redundancy, Non-Ground Case

$D$  is redundant wrt  $C$  if  $D^*$  is redundant wrt  $C^*$ ,  
where  $D^*$  and  $C^*$  are respectively the set of ground instances of  $D$  and  $C$ .

Consider two non-ground clauses  $C, D$ .

To show that  $D$  is redundant wrt  $C$ , it is sufficient to find a substitution  $\theta$  such that:

1.  $D^* \succ C\theta$ ;
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for *any* ground instance  $D^*$  of  $D$ .

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# Generating and Simplifying Inferences

An inference

$$\frac{C_1 \quad \dots \quad C_n}{C} .$$

is called **simplifying** if at least one premise  $C_i$  becomes redundant after the addition of the conclusion  $C$  to the search space. We then say that  $C_i$  is **simplified into**  $C$ .

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**Note.** The property of being simplifying is undecidable. So is the property of being redundant. So **in practice** we employ sufficient conditions for simplifying inferences and for redundancy.

**Idea:** try to search **eagerly** for simplifying inferences **bypassing the strategy** for inference selection.

# Generating and Simplifying Inferences

Two main implementation principles:

apply simplifying inferences  
eagerly;  
apply generating inferences  
lazily.

checking for simplifying  
inferences should pay off;  
so it must be cheap.

# Redundancy Checking

Redundancy-checking occurs upon addition of a new child  $C$ . It works as follows

- ▶ **Retention test:** check if  $C$  is redundant.
- ▶ **Forward simplification:** check if  $C$  can be simplified using a simplifying inference.
- ▶ **Backward simplification:** check if  $C$  simplifies or makes redundant an old clause.



# Examples

Retention test:

- ▶ tautology-check;
- ▶ subsumption.

Simplification:

- ▶ demodulation (forward and backward);
- ▶ subsumption resolution (forward and backward):

$$\frac{A \vee C \quad \cancel{B \vee D}}{D} \text{ (Subs)}, \quad \text{or} \quad \frac{\cancel{\neg A \vee C} \quad B \vee D}{D} \text{ (Subs)},$$

such that for some substitution  $\theta$  we have  $A\theta \vee C\theta \subseteq B \vee D$ .

## Some redundancy criteria are expensive

- ▶ Tautology-checking is based on **congruence closure**.
- ▶ Subsumption and subsumption resolution are **NP-complete**.

# Observations

- ▶ There may be **chains (repeated applications) of forward simplifications**.
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- ▶ After a chain of forward simplifications **another retention test** can (should) be done.
- ▶ **Backward simplification is often expensive**.
- ▶ In practice, the **retention test may include other checks, resulting in the loss of completeness**, for example, we may decide to discard too heavy clauses.