Specification, Verification, and Interactive Proof

Sam Owre

SRI International

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- PVS Prototype Verification System
- PVS is a verification system combining language expressiveness with automated tools.
- It features an interactive theorem prover with powerful commands and user-definable strategies
- PVS has been available since 1993
- It has hundreds of users
- It is open source (GitHub)

- The PVS language is based on higher-order logic (type theory)
- Many other systems use higher-order logic including Coq, HOL, Isabelle/HOL, Nuprl, Agda, Lean
- PVS uses classical (non-constructive) logic
- It has a set-theoretic semantics

- Theories contain declarations, importings
- Theories may be parameterized with types, constants, and other theories
- Theories and theory instances may be *imported*
- Theory interpretations may be given, using *mappings* to interpret uninterpreted types, constants, and theories
- Theories may have assumptions on the parameters
- Theories may state what is visible, through *exportings*

PVS supports a number of kinds of declarations Declarations may themselves have formal parameters (types)

- Types
- Constants, definitions, macros
- Recursive definitions
- Inductive and coinductive definitions
- Formulas and axioms
- Assumptions on formal parameters
- Judgements, including recursive judgements
- Conversions
- Auto-rewrites

Types

PVS has a rich type system

Basic types:

number, boolean, etc. New basic types may be introduced

Enumeration types:

{red, green, blue}

Function, record, tuple, and cotuple types:

[number -> number]

[\# flag:\ boolean, value:\ number \#]

[boolean, number]

[boolean + number]

Recursive Types

Datatype

list[T: TYPE]: DATATYPE BEGIN
null: null?
cons(car: T, cdr: list): cons?
END DATATYPE

Codatatype

```
colist[T: TYPE]: CODATATYPE BEGIN
  cnull: cnull?
  ccons(car: T, cdr: list): ccons?
END CODATATYPE
```

Subtypes

PVS has two notions of subtype:

Predicate Subtypes

```
{x: real | x /= 0}
```

- {f: [real -> real] | injective?(f)}
 - The type {x: T | P(x)} may be abbreviated as (P).

Structural Subtypes

[# x, y: real, c: color #] <: [# x, y: real #]

- Class hierarchy may be captured with this
- Update is structural subtype polymorphic:
 - {r WITH [`x := 0]}

Dependent types

Function, tuple, record, and (co)datatypes may be dependent:

Dependent Types [n: nat -> {m: nat | m <= n}] [n: nat, {m: nat | m <= n}] [# n: nat, m: {k: nat | k <= n} #] dt: DATATYPE BEGIN b: b? c(n: nat, d: {d: dt | d /= b}): c? END DATATYPE</pre>

Expressions

- Logic: TRUE, FALSE, AND, OR, NOT, IMPLIES, FORALL, EXISTS, =
- Arithmetic: +, -, *, /, <, <=, >, >=, 0, 1, 2, ...
- Function application, abstraction, and update
- Binder macro: the! (x: nat) p(x)
- Coercions
- Record construction, selection, and update
- Tuple construction, projection, and update
- IF-THEN-ELSE, COND
- CASES: Pattern matching on (co)datatypes
- Tables

Names may be heavily overloaded

All names have an identifier; in addition, they may have:

- a theory identifier
- actual parameters
- a library identifier
- a mapping giving a theory interpretation

For example, a reference to "a" may internally be equivalent to the form

Expanded name

lib@th[int, 0][nat]{{T := real, c := 1}}.a

- The PVS prover is interactive, but with powerful automation
- It supports exploration, design, implementation, and maintenance of proofs
- The prover was designed to preserve correspondence with an informal argument
- Support for user defined strategies and rules
- Based on the sequent calculus

PVS Libraries

- Any directory containing PVS files (.pvscontext) may be used as a library
- Libraries may contain pvs-strategies, pvs-lib.lisp, and pvs-lib.el files - automatically loaded
- PVS_LIBRARY_PATH is a colon-separated set of paths to search
- M-x load-prelude-library has the effect of extending the prelude so that the library theories do not need to be explicitly imported

NASA has a large and growing set of libraries at (google for nasalib)

About 140,000 lines of PVS code, over 23,000 theorems (including TCCs)

a model for self-validated numerical analysis groups, monoids, rings, etc
real analysis, limits, continuity, derivatives,
fundamental_theorem, integrals,
taylor expansions, chain_rule solver for polynomial inequalities
axiomatic version of calculus
sequences of countable length defined as coalgebra datatypes

digraphs	directed graphs: circuits, maximal subtrees, paths, dags
fault_tolerance	consensus protocols, clock synchronization
float	floating point numbers and arithmetic
graphs	graph theory: connectedness, walks, trees,
	Menger's Theorem
ints	integer division, gcd, mod, prime factorization,
	min, max
interval_arith	interval bounds and numerical approximations
Inexp	logarithm, exponential and hyperbolic functions
Inexp_fnd	foundational definitions of logarithm,
	exponential, and hyperbolic functions
matrices	inverse, determinants, upper-triangular, diagonal

MetiTarski	PVS with MetiTarski
numbers	primes, sqrt(2) irr, chinese remainder,
	Fermats little theorem
orders	abstract orders, lattices, fixedpoints
power	roots, powers and generalized logs
reals	summations, sup, inf, sqrt over the reals, abs lemmas
scott	Theories for reasoning about compiler correctness
series	power series, comparison test, ratio test,
	Taylor's theorem
sets_aux	powersets, orders, cardinality over infinite sets
sigma_set	summations over countably infinite sets
structures	bounded arrays, finite sequences and bags
Sturm	Sturm sequences
Tarski	generalizes Sturm

topology	continuity, homeomorphisms, connected
	and compact spaces,
	Borel sets/functions
trig	trigonometry: definitions, identities,
	approximations
trig_fnd	foundational development of trigonometry:
	proofs of trig axioms
vectors	basic properties of vectors
vect_analysis	vector analysis
while	semantics for the programming language "while"